

## **EZ Baccarat Progressive – Version 5 Rules of Play**

### **Overview**

EZ Baccarat Progressive – Version 5 is a commission-free Baccarat variant played with 6 or 8 standard 52-card decks.

### **1. Wagering:**

To start each round, players must place a main game wager. Players may also choose to place optional bonus wagers. Operators determine which optional bonus wagers are offered and set all minimum and maximum wagering limits.

### **2. Main Game Rules:**

Standard Baccarat dealing procedures are followed. Main game wagers are settled as follows:

- PLAYER hand wins: PLAYER wager wins and pays 1 to 1; BANKER and TIE wagers lose.
- BANKER hand wins: BANKER wager wins and pays 1 to 1; Exception: If the BANKER hand consists of three cards totaling 7, all BANKER wagers push; PLAYER and TIE wagers lose.
- Tie: TIE wager wins and pays 8 to 1; PLAYER and BANKER wagers push.

### **3. Optional Bonus Wagers:**

Dragon 7: Players win if the BANKER wins with a three-card total of 7. Payouts are made according to the corresponding payable.

Panda 8: Players win if the PLAYER wins with a three-card total of 8. Payouts are made according to the corresponding payable.

### **4. Progressive Bonus Wagers:**

Dragon 7 Progressive: Players win if the Dragon 7 outcome occurs. A configured percentage of each wager increments a main progressive meter and a reserve meter. When a 100% progressive award is won, the player receives the value of the main meter, and the reserve meter transfers its full amount to the main meter. Note: The long-term RTP and House Edge are not impacted by an initial seed value configured by the house.

Dragon 7 Dynamic Progressive: Players win if the Dragon 7 outcome occurs. Payouts are made according to the dynamic progressive payable.

Panda 8 Progressive: Players win if the Panda 8 outcome occurs. A configured percentage of each wager increments a main progressive meter and a reserve meter. When a 100% progressive award is won, the player receives the value of the main meter, and the reserve meter transfers its full amount to the main meter. Note: The long-term RTP and House Edge are not impacted by an initial seed value configured by the house.

Panda 8 Dynamic Progressive: Players win if the Panda 8 outcome occurs. Payouts are made according to the dynamic progressive payable.

### Below are the EZ Baccarat Progressive – Version 5 paytables

All pays are “to 1.” Each payable represents an independent wager. Operators may post a maximum aggregate amount payable per round or per hand.

#### Dragon 7 Wager

Outcome	Pay
Dragon 7 (Banker win with a 3-card 7)	40

#### Panda 8 Wager

Outcome	Pay
Panda 8 (Player win with a 3-card 8)	25

#### Jackpot Winning Suit Combinations

A total of 12 suited hand combinations will be printed on the layout (one combination per player position) for the Dragon 7 Progressive and Panda 8 Progressive. If the game is configured with less than 12 positions, the operator can select which of the listed combinations will not be printed on the layout.:

- Player Hand Suited in Clubs & Banker Hand Suited in Diamonds.
- Player Hand Suited in Clubs & Banker Hand Suited in Hearts.
- Player Hand Suited in Diamonds & Banker Hand Suited in Clubs.
- Player Hand Suited in Diamonds & Banker Hand Suited in Spades.
- Player Hand Suited in Hearts & Banker Hand Suited in Clubs.
- Player Hand Suited in Hearts & Banker Hand Suited in Spades.
- Player Hand Suited in Spades & Banker Hand Suited in Diamonds.
- Player Hand Suited in Spades & Banker Hand Suited in Hearts.
- Player Hand Suited in Spades & Banker Hand Suited in Clubs.
- Player Hand Suited in Clubs & Banker Hand Suited in Spades.
- Player Hand Suited in Hearts & Banker Hand Suited in Diamonds.
- Player Hand Suited in Diamonds & Banker Hand Suited in Hearts.

All pays are “for 1.” Only the highest qualifying event is paid. Dragon 7 refers to a winning BANKER 3-card 7. For paytables with a Dealer Envy, the dealer receives a fixed Envy for each winning player when a qualifying event is achieved in that round. If the Dragon 7 outcome matches one of the specific suited combinations: The wagering player sitting at the matching seat position will win 100% of the progressive; all other wagering players will win the Dragon 7 (Each Hand Suited) award. If there is no wagering player in the winning seat position, the 100% award is not won, and all wagering players will win the Dragon 7 (Each Hand Suited) award. If both the Player and Banker hands are each suited, but not one of the specific suited combinations, then all wagering players win the Dragon 7 (Each Hand Suited) award. Each winning player receives a fixed pay (i.e., fixed pays are not split). The progressive paytables are based on a \$1 wager. If the progressive is configured with a different base wagering unit, the seed/reseed and pays should be multiplied accordingly.

Dragon 7 Progressive

Outcome	PT- PRG- S7-06	PT- PRG- S7-07	PT- PRG- S7-08	PT-PRG-S7-E06	
	Pays	Pays	Pays	Pays	Dealer Envy
Dragon 7 (Specific Suited Hand Combination)	100%	100%	100%	100%	\$200
Dragon 7 (Each Hand Suited)	\$500	\$300	\$1,000	\$500	\$25
Dragon 7 (All Cards Same Color)	\$200	\$150	\$250	\$250	\$10
Dragon 7 (Banker Same Color)	\$40	\$30	\$50	\$25	\$5
Dragon 7	\$10	\$15	Loss	\$10	\$1

All pays are “for 1.” The progressive wager is not returned. Only the highest qualifying hand is paid, even if a higher-paying, but lower-ranking hand can be achieved. Each round, one to three of the four fixed-pay hands will be randomly selected and dynamically multiplied up to 10x their original pay. Dynamic pays will be reset to default after each round. Dragon 7 refers to a winning BANKER 3-card 7. If the Dragon 7 outcome matches one of the specific suited combinations: The wagering player sitting at the matching seat position will win 100% of the progressive, all other wagering players will win the Dragon 7 (Each Hand Suited) award. If there is no wagering player in the winning seat position, the 100% award is not won, and all wagering players will win the Dragon 7 (Each Hand Suited) award. If both the Player and Banker hands are each suited, but not one of the specific suited combinations, then all wagering players win the Dragon 7 (Each Hand Suited) award. Each winning player receives a fixed pay (i.e., fixed pays are not split). The paytables are based on a \$1 wager. If the progressive is configured with a different base wager amount, the seed/reseed, pays, and Dynamic Pays should be multiplied accordingly.

**Dragon 7 Dynamic Progressive**

Hand	PT-PRG-S7-D01										
	Default Pays	Dynamic Pays									
<b>Dragon 7 (Specific Suited Hand Combination)</b>	100%										
<b>Dragon 7 (Each Hand Suited)</b>	\$200	\$300	\$400	\$600	\$800	\$1000	\$1200	\$1400	\$1600	\$1800	\$2000
<b>Dragon 7 (All Cards Same Color)</b>	\$40	\$60	\$80	\$120	\$160	\$200	\$240	\$280	\$320	\$360	\$400
<b>Dragon 7 (Banker Same Color)</b>	\$8	\$12	\$16	\$24	\$32	\$40	\$48	\$56	\$64	\$72	\$80
<b>Dragon 7</b>	\$6	\$9	\$12	\$18	\$24	\$30	\$36	\$42	\$48	\$54	\$60

**Progressive Configuration Details — Dragon 7 Progressive**

	PT-PRG-S7-06	PT-PRG-S7-07	PT-PRG-S7-08	PT-PRG-S7-E06	PT-PRG-S7-D01
Main Increment Rate	17%	17%	17%	17%	13%
Reserve Increment Rate	5%	5%	5%	5%	4%

All odds are “for 1.” Only the highest qualifying event is paid. Panda 8 refers to a winning Player 3-card 8. For paytables with a Dealer Envy, the dealer receives a fixed Envy for each winning player when a qualifying event is achieved in that round. If the Panda 8 outcome matches one of the specific suited combinations: The wagering player sitting at the matching seat position will win 100% of the progressive; all other wagering players will win the Panda 8 (Each Hand Suited) award. If there is no wagering player in the winning seat position, the 100% award is not won, and all wagering players will win the Panda 8 (Each Hand Suited) award. If both the Player and Banker hands are each suited, but not one of the specific suited combinations (Appendix C), then all wagering players win the Panda 8 (Each Hand Suited) award. Each winning player receives a fixed pay (i.e., fixed pays are not split). The progressive paytables are based on a \$1 wager. If the progressive is configured with a different base wagering unit, the seed/reseed and pays should be multiplied accordingly.

Panda 8 Progressive

Outcome	PT-PRG-M8-01	PT-PRG-M8-02	PT-PRG-M8-03	PT-PRG-M8-E01	
	Pays	Pays	Pays	Pays	Dealer Envy
Panda 8 (Specific Suited Hand Combination)	100%	100%	100%	100%	\$100
Panda 8 (Each Hand Suited)	\$300	\$200	\$500	\$200	\$20
Panda 8 (All Cards Same Color)	\$100	\$100	\$200	\$100	\$10
Panda 8 (Player Same Color)	\$20	\$20	\$30	\$20	\$4
Panda 8	\$8	\$10	Loss	\$8	\$1

All pays are “for 1.” The progressive wager is not returned. Only the highest qualifying hand is paid, even if a higher-paying, but lower-ranking hand can be achieved. Each round, one to three of the four fixed-pay hands will be randomly selected and dynamically multiplied up to 10x their original pay. Dynamic pays will be reset to default after each round. Panda 8 refers to a winning PLAYER 3-card 8. If the Dragon 7 outcome matches one of the specific suited combinations: The wagering player sitting at the matching seat position will win 100% of the progressive, all other wagering players will win the Panda 8 (Each Hand Suited) award. If there is no wagering player in the winning seat position, the 100% award is not won, and all wagering players will win the Panda 8 (Each Hand Suited) award. If both the Player and Banker hands are each suited, but not one of the specific suited combinations, then all wagering players win the Panda 8 (Each Hand Suited) award. Each winning player receives a fixed pay (i.e., fixed pays are not split). The paytables are based on a \$1 wager. If the progressive is configured with a different base wager amount, the seed/reseed, pays, and Dynamic Pays should be multiplied accordingly.

**Panda 8 Dynamic Progressive**

Hand	PT-PRG-M8-D01										
	Default Pays	Dynamic Pays									
<b>Panda 8 (Specific Suited Hand Combination)</b>	100%										
<b>Panda 8 (Each Hand Suited)</b>	\$100	\$150	\$200	\$300	\$400	\$500	\$600	\$700	\$800	\$900	\$1000
<b>Panda 8 (All Cards Same Color)</b>	\$20	\$30	\$40	\$60	\$80	\$100	\$120	\$140	\$160	\$180	\$200
<b>Panda 8 (Player Same Color)</b>	\$6	\$9	\$12	\$18	\$24	\$30	\$36	\$42	\$48	\$54	\$60
<b>Panda 8</b>	\$4	\$6	\$8	\$12	\$16	\$20	\$24	\$28	\$32	\$36	\$40

**Progressive Configuration Details — Panda 8 Progressive**

	PT-PRGM8-01	PT-PRGM8-02	PT-PRGM8-03	PT-PRGM8-E01	PT-PRGM8-D01
Main Increment Rate	16%	15%	15%	16%	13%
Reserve Increment Rate	7%	7%	7%	7%	4%