



RULES OF PLAY



GALAXY GAMING

DISTINCTIVELY DIFFERENT

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Game Description

Bonus Craps is a set of optional bonus wagers played on standard Craps games.

- *Bonus Craps* contains three optional bonus wagers, called *All Small*, *All Tall*, and *Make 'Em All*. Each wager wins if its respective totals are rolled before a 7.

Operators may require players maintain a Pass/Don't Pass wager in order to place a *Bonus Craps* wager. The *Bonus Craps* wagers are not dependent on the base game's outcome.

Rules of Play

1. Players must place any mandatory craps wagers and may place an optional *Bonus Craps* wager on one or more of the three wagers: *All Small*, *All Tall*, or *Make 'Em All*.
2. *Bonus Craps* wagers can be made:
 - On the come-out roll after a 7 has rolled.
 - If the particular wager does not have any active wagers.
 - After a player has rolled all the required numbers.
3. When a qualifying number is rolled, a lammer is placed on the respective numbered circle on the layout for tracking purposes. A repeated number has no effect on the wager.
4. Players win their particular wager(s) if all of their respective numbers are rolled
 - Note that some paytables feature a *Dealer Envy* pay. If a player wins a qualifying award, the dealer will be paid a multiple of each winning player's wager amount.
5. When a 7 is rolled, all *Bonus Craps* wagers are lost.

Optional Bonus Wagers

Operators choose which optional bonus wager(s) they will offer and set all minimum and maximum wagering limits.

All Small

Players win if all the "small" numbers (2, 3, 4, 5, 6) are rolled before a 7 (including on the come-out roll). Winning wagers are paid according to the corresponding paytable.

All Tall

Players win if all the "tall" numbers (8, 9, 10, 11, 12) are rolled before a 7 (including on the come-out roll). Winning wagers are paid according to the corresponding paytable.

Make 'Em All

Players win if all the numbers (2, 3, 4, 5, 6, 8, 9, 10, 11, 12) are rolled before a 7 (including on the come-out roll). Winning wagers are paid according to the corresponding paytable.

Bonus Craps – Version 4 Paytables:

New Bonus Craps Side Wager Paytables

Triggering Event	PT-FLT-BC-04	PT-FLT-BC-05	PT-FLT-BC-06
	Pays	Pays	Pays
Make 'Em All	170	165	160
All Tall	33	32	31
All Small	33	32	31

New Bonus Craps Side Wager Paytables, Continued

Triggering Event	PT-FLT-BC-07	PT-FLT-BC-08	PT-FLT-BC-09
	Pays	Pays	Pays
Make 'Em All	165	160	155
All Tall	32	30	30
All Small	32	30	30

Dealer Envy Pays

Triggering Event	PT-FLT-BC-07	PT-FLT-BC-08	PT-FLT-BC-09
	Pays	Pays	Pays
Make 'Em All	5x	5x	5x
All Tall	1x	2x	1x
All Small	1x	2x	1x

Notes:

1. All odds are "to 1."
2. For paytables PT-FLT-BC-07/08/09, the dealer receives an Envy pay that is a multiple of each winning player's wager amount, based on the particular wager.
3. Operators may post a maximum aggregate amount payable per round or per hand.