



JOE LOMBARDO  
Governor

## NEVADA GAMING CONTROL BOARD

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# NOTICE TO LICENSEES

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Notice # 2026-17

Issuing Division: Technology

**DATE:** March 13, 2026  
**TO:** ALL LICENSEES AND INTERESTED PERSONS  
**FROM:** MIKE DREITZER, CHAIR  
**SUBJECT:** ADOPTION OF TECHNICAL STANDARD 1

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Continuing with both the Nevada Gaming Control Board's (NGCB) "Nevada Leads the Way" initiative and Governor Lombardo's continuing directive to streamline regulation, the NGCB is proud to announce the adoption of extensive updates to Technical Standard 1.

Pursuant to NGC Regulation 14.050(6), the new Technical Standard 1 is effective as of the date of this industry notice and can be found here:

<https://www.gaming.nv.gov/regulations/gaming-statutes-regulations/>

Adoption of this new technical standard consolidates several previous technical standards and policy documents including Technical Standard Definitions, Technical Standard 1, Technical Standard 2, Technical Standard 4, and Mobile Gaming System Policies. Consequently, previous versions of these documents are now deprecated.

Technical Policies listed in Industry Notice 2012-51 are also deprecated except for the policies regarding Regulation 5.110(5) and Technical Standard 3.150(4) – User Authentication, which will be reassessed upon further technical standard updates.

Any questions regarding the new Technical Standard, or its application to a gaming product, can be addressed to Technology Division Chief Jeremy Eberwein ([jeberwein@gcb.nv.gov](mailto:jeberwein@gcb.nv.gov)) or Technology Division Deputy Chief John Lastusky ([jlastusky@gcb.nv.gov](mailto:jlastusky@gcb.nv.gov)).