

MIDDLE STRIKE GAME RULES

Middle Strike is an optional or mandatory side wager for Blackjack games configured with 1, 2, 4, 6, or 8 deck(s). The wager is placed at the same time as the main Blackjack wager and is resolved using the 2 initial faceup player cards compared to the dealer's face-up card.

Middle Strike is resolved based on the rank of the dealer's card compared to the ranks of the two player cards. The wager wins if the rank of the dealer's card falls in between the ranks of player's initial two cards and pays out based on the number of ranks in between the ranks of the player's initial two cards. Ranking order is as follows: (2, 3, 4, 5, 6, 7, 8, 9, 10, J, Q, K, and A). If the dealer's card ties one of the player's cards or falls outside of the range made by the player's cards, then the wager is lost. If the player's initial two cards and the dealer's card are all the same rank, the player is paid for the Three of a Kind hand.

The payouts for each winning scenario is shown below:

PAYS						
Hand	Paytable 1	Paytable 2	Paytable 3	Paytable 4	Paytable 5	Paytable 6
Three-of-a-Kind	30 to 1	40 to 1	30 to 1	30 to 1	20 to 1	30 to 1
1-Card Strike	12 to 1	10 to 1	10 to 1	10 to 1	10 to 1	10 to 1
2-Card Strike	6 to 1	5 to 1	6 to 1	5 to 1	6 to 1	4 to 1
3-Card Strike	4 to 1	3 to 1	4 to 1	3 to 1	4 to 1	2 to 1
4-Card Strike or More	1 to 1	1 to 1	1 to 1	1 to 1	1 to 1	1 to 1