

21+3 Progressive – Version 6

Rules of Play

Game Description

21+3 Progressive – Version 6 is an optional progressive wager for standard Blackjack and Blackjack-variant games and can be played with 1, 2, 3, 4, 5, 6, or 8 standard, 52-card decks. The object of *21+3 Progressive* is for the three-card hand, formed from the player's first two cards and the dealer's up-card, to match a poker hand listed on the corresponding paytables. The outcome of the *21+3 Progressive* is not dependent on the base game's outcome.

Rules of Play

1. To begin each round, players must place a standard base game wager and may also place an optional *21+3 Progressive* wager.
2. After all wagers have been placed, two cards are dealt to each player, face-up, and two cards are dealt to the dealer, one face-up and one face-down, as per standard blackjack dealing procedures.
3. The dealer then follows house procedures to reconcile the *21+3 Progressive* wagers.
4. The primary game is now played to completion.

Alternate Ranks

The operator may choose one alternate rank in place of the Aces. Each relevant hand in that payable must use that alternate rank.

Multi-Level Progressive Paytables
(include multiple 100% jackpot meters)

Hand	PT-PRG-213-MLP-06 4, 5, 6, 8 Decks	
	Pays	Envy
3 Aces or 3 Kings (Suited)	100% Lv.1	\$50
Three-of-a-Kind (Suited)	100% Lv.2	
Straight Flush	\$25	
Three-of-a-Kind	\$20	
Straight	\$7	
Flush	\$3	

Notes

1. All pays are "for 1." The progressive wager is not returned.
2. Only the highest qualifying hand is paid.
3. Each 100% level is a separate meter and configuration.
4. To qualify for an *Envy* pay, at least one player must win a qualifying progressive award. All other players who had placed a progressive wager in that round will receive the listed *Envy* pay. Players cannot receive an *Envy* pay on their own hand.
5. The paytables are based on a \$1 wager. If the progressive is configured with a

different base wager amount, the seed/reseed and pays should be multiplied accordingly.

6. Envy pay can be configured with up to 6 players.

Dynamic Pays

Each round, based on the payable, one to three of the four fixed-pay hands (for paytables PT-PRG-213-D07a/b/c, PT-PRG-213-D08, PT-PRG-213-D09a/b, and PT-PRG-213-D10a/b), or one to four of the five fixed pay hands (for paytables PT-PRG-213-D11 and PT-PRG-213-D12), will be randomly selected to be dynamically adjusted to an amount higher than the original/default pay. The number of hands with *Dynamic Pays* is chosen uniformly at random. Then, fixed-pay hands are chosen uniformly at random without replacement from the four. Each selected fixed-pay hand has 10 *Dynamic Pays* that are randomly selected in place of the original/default pay for that round. Each of the 10 *Dynamic pays*, per hand, has an equal chance of being selected. After each round, all *Dynamic Pays* are reset to the original amount until the process is repeated. Only the highest-ranking hand is paid out to players, even if a higher-paying, but lower ranking hand can be achieved. For example, if a player has a 3-of-a-Kind A/K Other Suit, but a Three-of-Kind Suited pays more because of the Dynamic increase, they will still only receive the 3-of-a-Kind A/K Other Suit pay.

Dynamic Pays

Hand	PT-PRG-213-D07a/b/c 4, 5, 6, 8 Decks	
	Default Pay	Dynamic Pays
3 Aces (Suited)	100% of Progressive	
Three-of-a-Kind (Suited)	\$100	\$150, \$200, \$300, \$400, \$500, \$600, \$700, \$800, \$900, \$1000
Straight Flush	\$20	\$30, \$40, \$60, \$80, \$100, \$120, \$140, \$160, \$180, \$200
Three-of-a-Kind	\$10	\$15, \$20, \$30, \$40, \$50, \$60, \$70, \$80, \$90, \$100
Straight	\$2	\$3, \$4, \$6, \$8, \$10, \$12, \$14, \$16, \$18, \$20

Hand	PT-PRG-213-D09a/b 4, 5, 6, 8 Decks	
	Default Pay	Dynamic Pays
3 Aces or 3 Kings (Suited)	100% of Progressive	
Three-of-a-Kind (Suited)	\$100	\$150, \$200, \$300, \$400, \$500, \$600, \$700, \$800, \$900, \$1000
Straight Flush	\$20	\$30, \$40, \$60, \$80, \$100, \$120, \$140, \$160, \$180, \$200
Three-of-a-Kind	\$10	\$15, \$20, \$30, \$40, \$50, \$60, \$70, \$80, \$90, \$100
Straight	\$2	\$3, \$4, \$6, \$8, \$10, \$12, \$14, \$16, \$18, \$20

Hand	PT-PRG-213-D10a/b 4, 5, 6, 8 Decks	
	Default Pay	Dynamic Pays
3 Aces, 3 Kings, or 3 Queens (Suited)	100% of Progressive	
Three-of-a-Kind (Suited)	\$100	\$150, \$200, \$300, \$400, \$500, \$600, \$700, \$800, \$900, \$1000
Straight Flush	\$20	\$30, \$40, \$60, \$80, \$100, \$120, \$140, \$160, \$180, \$200
Three-of-a-Kind	\$10	\$15, \$20, \$30, \$40, \$50, \$60, \$70, \$80, \$90, \$100
Straight	\$2	\$3, \$4, \$6, \$8, \$10, \$12, \$14, \$16, \$18, \$20

Hand	PT-PRG-213-D11 4, 5, 6, 8 Decks	
	Default Pay	Dynamic Pays
3 Aces (Suit Specific)	100% of Progressive	
3 Aces (Suited)	\$500	\$750, \$1000, \$1500, \$2000, \$2500, \$3000, \$3500, \$4000, \$4500, \$5000
Three-of-a-Kind (Suited)	\$100	\$150, \$200, \$300, \$400, \$500, \$600, \$700, \$800, \$900, \$1000
Straight Flush	\$20	\$30, \$40, \$60, \$80, \$100, \$120, \$140, \$160, \$180, \$200
Three-of-a-Kind	\$10	\$15, \$20, \$30, \$40, \$50, \$60, \$70, \$80, \$90, \$100
Straight	\$2	\$3, \$4, \$6, \$8, \$10, \$12, \$14, \$16, \$18, \$20

Hand	PT-PRG-213-D12 4, 5, 6, 8 Decks	
	Default Pay	Dynamic Pays
3 Aces or 3 Kings (Suit Specific)	100% of Progressive	
3 Aces or 3 Kings (Suited)	\$500	\$750, \$1000, \$1500, \$2000, \$2500, \$3000, \$3500, \$4000, \$4500, \$5000
Three-of-a-Kind (Suited)	\$100	\$150, \$200, \$300, \$400, \$500, \$600, \$700, \$800, \$900, \$1000
Straight Flush	\$20	\$30, \$40, \$60, \$80, \$100, \$120, \$140, \$160, \$180, \$200
Three-of-a-Kind	\$10	\$15, \$20, \$30, \$40, \$50, \$60, \$70, \$80, \$90, \$100
Straight	\$2	\$3, \$4, \$6, \$8, \$10, \$12, \$14, \$16, \$18, \$20

Notes

1. All pays are "for 1." The progressive wager is not returned.
2. Only the highest-ranking qualifying hand is paid, even if a higher-paying, but lower-ranking hand can be achieved.
3. *Suit Specific* refers to the suit selected by the operator and displayed on the corresponding payable.
4. For paytables PT-PRG-213-D07, PT-PRG-213-D09 and PT-PRG-213-D10 each round, one to three of the four fixed-pay hands will be randomly selected, and their default pays

will be replaced with one of their ten *Dynamic Pay* options. *Dynamic Pays* will be reset to default after each round.

5. For paytables PT-PRG-213-D11 and D12, each round, one to four of the five fixed-pay hands will be randomly selected, and their default pays will be replaced with one of their ten *Dynamic Pay* options. *Dynamic Pays* will be reset to default after each round.
6. The above paytables are based on a \$1 wager. If the progressive is configured with a different base wagering unit, the seed/reseed, default pays, and *Dynamic Pays* should be multiplied accordingly.

The 21+3 *Progressive* side bets for the following paytables use the progressive configuration information shown in the table below.

Progressive Configuration Information

Paytable	Decks	Seed Amount	Primary Increment	Reserve Increment
PT-PRG-213-MLP-06 Level 1	4	\$2,000	13%	N/A
PT-PRG-213-MLP-06 Level 2		\$100	8%	N/A
PT-PRG-213-MLP-06 Level 1	5	\$2,000	11%	N/A
PT-PRG-213-MLP-06 Level 2		\$100	8%	N/A
PT-PRG-213-MLP-06 Level 1	6	\$2,000	11%	N/A
PT-PRG-213-MLP-06 Level 2		\$100	7%	N/A
PT-PRG-213-MLP-06 Level 1	8	\$2,000	11%	N/A
PT-PRG-213-MLP-06 Level 2		\$100	7%	N/A
PT-PRG-213-D07a	4+	\$2,000	17%	5%
PT-PRG-213-D07b	4	\$2,000	24%	N/A
PT-PRG-213-D07b	5	\$2,000	22%	N/A
PT-PRG-213-D07b	6	\$2,000	21%	N/A
PT-PRG-213-D07b	8	\$2,000	19%	N/A
PT-PRG-213-D07c	4,5	\$2,000	19%	N/A
PT-PRG-213-D07c	6	\$2,000	18%	N/A
PT-PRG-213-D07c	8	\$2,000	16%	N/A
PT-PRG-213-D09a	4	\$2,000	20%	N/A
PT-PRG-213-D09a	5, 6	\$2,000	16%	N/A
PT-PRG-213-D09a	8	\$2,000	13%	N/A
PT-PRG-213-D09b	4	\$2,000	23%	N/A
PT-PRG-213-D09b	5	\$2,000	20%	N/A
PT-PRG-213-D09b	6	\$2,000	19%	N/A
PT-PRG-213-D09b	8	\$2,000	16%	N/A
PT-PRG-213-D10a	4, 5	\$2,000	16%	N/A
PT-PRG-213-D10a	6	\$2,000	13%	N/A
PT-PRG-213-D10a	8	\$2,000	10%	N/A
PT-PRG-213-D10b	4	\$2,000	21%	N/A
PT-PRG-213-D10b	5	\$2,000	18%	N/A

PT-PRG-213-D10b	6	\$2,000	17%	N/A
PT-PRG-213-D10b	8	\$2,000	14%	N/A
PT-PRG-213-D11	4+	\$5,000	15%	5%
PT-PRG-213-D12	4+	\$5,000	15%	4%