

**AMENDMENTS TO**  
**NEVADA GAMING COMMISSION REGULATION 5A.060**

**Nevada Gaming Commission Adopted Draft**

**Adopted: 02/26/2026**

**Effective: 02/26/2026**

**PURPOSE STATEMENT:** To amend Nevada Gaming Commission (“NGC”) Regulation 5A.060(1) to replace the term “operator” with “operator of an interactive gaming system for clarity purposes and to remove the word “new” from the subsection; To repeal NGC 5A.060(2) removing the requirement for an operator of an interactive gaming system to provide list of persons who may access the main computer or data communication components of an approved interactive gaming system; And to take such additional actions as may be necessary and proper to effectuate this stated purpose.

**EFFECTIVE DATE:** February 26, 2026.

**EXPLANATION:** Matter in *blue italics* is new language; and matter between ~~red brackets with single strikethrough~~ is material to be omitted.

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REGULATION 5A  
OPERATION OF INTERACTIVE GAMING

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**5A.060 Interactive Gaming Systems.**

~~[1.]~~ An operator *of an interactive gaming system* shall not operate ~~[a new]~~ *an* interactive gaming system in this state unless the interactive gaming system has been approved by the Commission.

~~[2. Operators shall provide the Board, prior to commencing operations of their interactive gaming system, with a list of all persons who may access the main computer or data communications components of their interactive gaming system and any changes to that list shall be provided to the Board within ten (10) days.]~~

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