



## NEVADA GAMING CONTROL BOARD

1919 College Parkway, P.O. Box 8003, Carson City, Nevada 89702  
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3650 S. Pointe Circle, Suite 203, P.O. Box 31109, Laughlin, Nevada 89028  
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### **GAME VARIATION/MODIFICATION OF AN APPROVED GAME FORMAT**

A game variation/modification constitutes a slight change to the approved game (i.e., addition of a payable or side wager). The following is a list of items that must be included with an applicant's request for an evaluation and approval of a game variation or modification:

1. Letter requesting approval of the game.
2. One thousand Five hundred dollars (\$1,500) in the form of a check or cashier's check made payable to the Nevada Gaming Control Board. The account created by this deposit is used to pay investigative costs, as listed below. Additional deposits may be requested during the course of the investigation. Final satisfaction of all expenses incurred by the Nevada Gaming Control Board must be paid before the game is approved.
  - a. Enforcement Division investigative hours bill at \$155 per hour.
  - b. Technology Division bills at \$155 per hour for completing the game evaluation.
3. Applicant's "Request to Release Information," and "Release and Indemnity of All Claims" forms signed by the applicant(s) and developer(s), and notarized.
4. Rules of play, with specific examples of game outcome (win/lose/tie). Rules of play for the standard game may also be required upon request.
5. A statement or illustration outlining the differences between the standard game and the proposed variation/modification.
6. One copy each of the table layout and the player betting position; to include game instruction and payable information if applicable.
7. A mathematical certification from a Nevada Independent Test Laboratory.
8. Pay schedules or paytables for the proposed game variation/modification.
9. Sample(s) of new or modified gaming accessories or apparatuses (cards, dice, shakers, tiles, etc.) associated with the proposed game variation/modification.

Submit the package of all listed items to the Enforcement Division of the Nevada Gaming Control Board. After the package has been reviewed for completeness, the statistical evaluation will be forwarded to the Technology Division for analysis and verification. Failure to submit all items will result in a denial and the packet will be returned.

The length of the approval process depends on a variety of factors. Failure to submit a complete packet with clear and concise rules of play will only delay the process.