



BRIAN SANDOVAL  
*Governor*

STATE OF NEVADA

## GAMING CONTROL BOARD

1919 College Parkway, P.O. Box 8003, Carson City, Nevada 89702  
555 E. Washington Avenue, Suite 2600, Las Vegas, Nevada 89101  
3650 S. Pointe Circle, Suite 203, P.O. Box 31109, Laughlin, Nevada 89028  
557 W. Silver Street, Suite 207, Elko, Nevada 89801  
9790 Gateway Drive, Suite 100, Reno, Nevada 89521  
750 Pilot Road, Suite H, Las Vegas, Nevada 89119

MARK A. LIPPARELLI, *Chairman*  
A.G. BURNETT, *Member*  
SHAWN R. REID, *Member*

December 5, 2011

**Position:**        **Electronic Lab Engineer**

Division:        Technology Division

Type:             Permanent Fulltime, Unclassified

Recruitment:    Open Competitive

Location:        Las Vegas, Nevada

Date:             Until recruitment is satisfied

### **Position Summary**

The Technology Division examines, tests, and recommends gaming devices and associated equipment for approval or denial by the Board and the Commission. The Division inspects gaming devices and associated equipment in our laboratory and in the field to ensure continued integrity, and assists in resolving gaming patron disputes through analysis of device electronics and software. Finally, the Division is responsible for the Board's internal IT function.

### **Essential Functions Include:**

- Evaluates gaming device and gaming associated equipment for viability, reliability, and compliance with the Nevada regulatory structure
- Furnishes reports summarizing technical compliance of gaming devices and associated equipment
- Applies statistical analysis techniques to games of chance
- Performs in-depth analysis of cheating incidents and player disputes to determine root causes and makes recommendations accordingly

### **Qualified candidates must possess:**

- Excellent interpersonal skills and ability to effectively communicate with peers, customers, and management in an individual, group and public setting
- Strong time management and organizational skills
- Ability to multi-task and work in a fast-paced environment
- Ability to communicate effectively, both verbally and in writing
- Strong technical background and familiarization with most major computer software
- Must be at least 21 years old, have and maintain a valid driver's license, no felony or certain misdemeanor within the last 5 years.

**Desired Skills include:**

- Ability to read and understand software testing documentation
- Strong risk analysis and risk management skills
- Knowledge of gaming device or associated equipment architectures
- Knowledge of gaming regulatory requirements and technical standards
- 2-5 years experience working in the gaming industry

**Education or Equivalent Experience:**

Graduation from an accredited College or University with a Bachelor degree in Electrical Engineering, Computer Engineering, Computer Science, Mathematics, or related field of study.

**Annual Salary Range**

\$92,300.00 Employee-Employer/ \$82,502.00 Employer Paid

For full job description and application visit [www.gaming.nv.gov](http://www.gaming.nv.gov)

**Contact Information**

TO APPLY: FORWARD YOUR RESUME OR PLEASE DOWNLOAD, SAVE AND COMPLETE AN APPLICATION FROM THE STATE GAMING CONTROL BOARD WEBSITE ([www.gaming.nv.gov](http://www.gaming.nv.gov)) AND FORWARD THE COMPLETED APPLICATION AND YOUR RESUME TO: [gcbpers@gcb.nv.gov](mailto:gcbpers@gcb.nv.gov)

Successful candidates will be required to successfully complete a Background Check also applicants are responsible for interview and relocation expenses. AA/EOE